//Dating problem

var ticketNum=3, ticketprice=14;

            document.getElementById('ttCost').innerHTML += ticketNum \* ticketprice;

            document.getElementById("ticketCost").innerHTML+= ticketprice;

            document.getElementById("ticketNum").innerHTML+= ticketNum;

//Shoppping Problem

let jacket= 70;

let sweater= 55;

let shirt= 35;

let pants= 75;

let skirt= 49;

let sandals=30;

let shoes=60;

let total=shoes+shirt+pants;

let bankbalance=235.87;

let newbalance=bankbalance-total;

if (newbalance>=70){

    document.getElementById('addJacket').innerHTML+="You do not have enough money to buy the jacket";

}

else { document.getElementById('addJacket').innerHTML+="YOu do not have enough money to buy the jacket";

}

document.getElementById('bank').innerHTML+=total;

//Pizza problem

let pizzanum=4;

let pizzaslices=8

let totalslices=pizzanum\*pizzaslices;

let caneat=2.5;

document.getElementById('studentscaneat').innerHTML+=totalslices/caneat;

//Monty's Mega Bar Problem

let adult=12.00;

let child=6;

let drinks=1.50;

    document.getElementById('Monty').innerHTML += adult\*2 + child + drinks\*3;

//Average earned Tips

let Week1=202.45;

let week2=134.97;

let week3=256.63;

let week4=178.22;

let weektotal=4;

let alltips= Week1+week2+week3+week4;

let Average=alltips/weektotal;

document.getElementById('tips').innerHTML += Average;